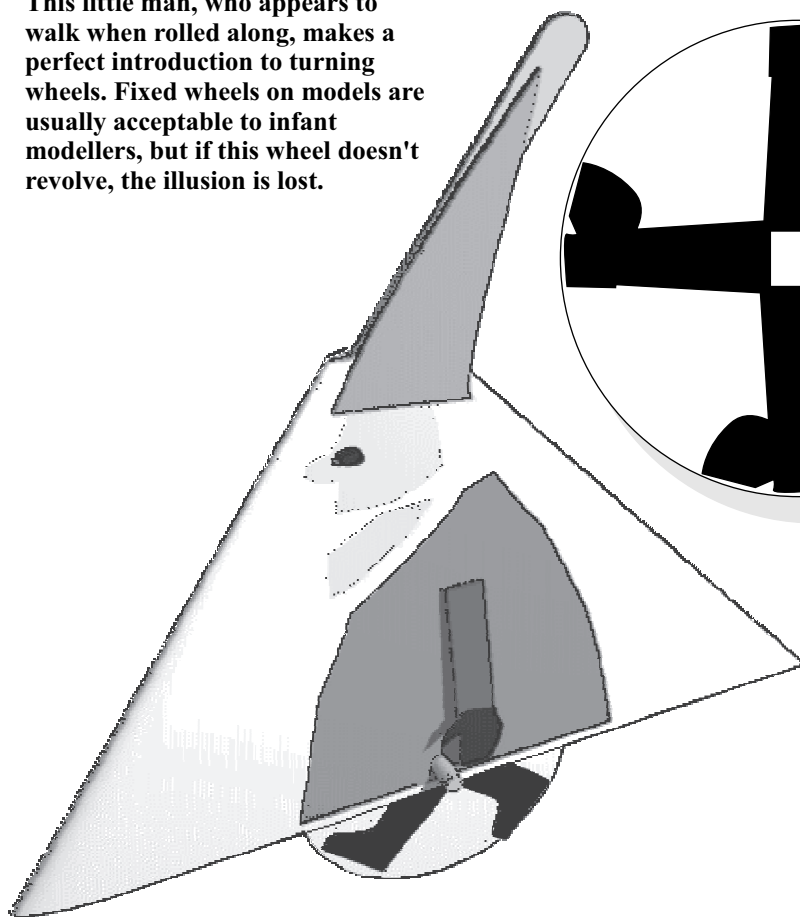


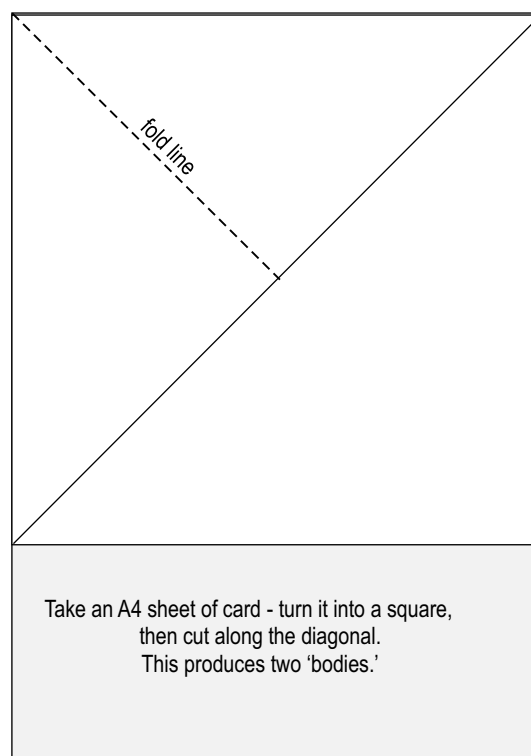
This little man, who appears to walk when rolled along, makes a perfect introduction to turning wheels. Fixed wheels on models are usually acceptable to infant modellers, but if this wheel doesn't revolve, the illusion is lost.



Using the large, extravagant, triangle isn't absolutely necessary. It does, however, have the advantage that a wayward application of glue is less likely to affect the moving parts. The triangle's size and shape means that the glued edge is a distance from the wheel. For more experienced 'gluers' the shape of the frame could more accurately co-incide with the shape of the man, (or whatever the design is).

For four-legged creatures (2 discs), a square or rectangle folded over may be more appropriate.

- Prepare the triangle of thin card as shown. Make a square out of an A4 sheet, ie 21cm x 21cm, then cut diagonally to give two triangles to make two walkers.
- Fold the triangle in two and glue along SHORT open edge. This is the time to include the handle, so place either a lolly stick or a dowel (paper stick?) at the top of the fold so that it is trapped when you fold the card over.
- Punch a hole midway along the long open side of the triangle.
- After putting a boot design onto 63mm diameter disc*, secure the disc inside the triangular 'body.' Use either a short dowel or a brass paper fastener. If the latter, do not press the fastener legs too hard.
- Decorate accordingly.



Take an A4 sheet of card - turn it into a square, then cut along the diagonal. This produces two 'bodies.'

**The direction of the 'feet' can present a problem. The best way to avoid this is as follows.*

1. Draw or stick four LEGS to form a cross. Notice this is legs only - ie. no feet.
2. Assemble the toy and decorate the body. Only then add forward facing feet to the legs

TRUNDLE MAN

A 63mm disc has a circumference of 198mm - that's only a 1% error for a trundle wheel to measure 20 cm. With four feet spaced equally round the disc, it means that our little man takes 5cm paces. (*Well 4.95cm to be precise*). There seems a good opportunity for some infant maths here. If a 1% error is unacceptable, then a narrow 'tyre' of masking tape, applied to the circumference of the disc, will make it even more accurate.

See the section dealing with adhesives to discover how to achieve a narrow tyre of masking tape!